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5th PLANET GAMES INVESTOR UPDATE (OAX: 5PG):

5th Planet Games to Co-Distribute the PlayStation 5 Physical Edition of Acclaimed Climbing Game *PEAK* with Skybound Entertainment, Landfall and Aggro Crab

Key Highlights:

- The hit cooperative climbing game from developers Landfall and Aggro Crab is coming to consoles for the first time this fall, including in a new Physical Edition for PlayStation 5 that will be co-distributed by 5th Planet Games.
- The PC version of *PEAK* has sold millions of digital copies globally and earned critical acclaim since its initial release in June 2025, providing an established audience as the title expands to consoles.
- Global retail pre-orders for the Physical Edition begin this week with a December 9 scheduled release, marking the first near-term commercial milestone for the console release.
- 5th Planet Games is sharing the following update with shareholders and investors, as the company expects to benefit from this product release.

Skybound Entertainment, together with Landfall and Aggro Crab, announced this week a partnership to release a Physical Edition of *PEAK* for PlayStation 5. The popular cooperative climbing game has sold millions of digital copies to date. In partnership with Skybound, 5th Planet Games is co-distributing the *PEAK* PlayStation 5 Physical Edition, which is now available for pre-order through retailers worldwide to release on December 9.

Landfall and Aggro Crab originally released *PEAK* exclusively for PC in June 2025. Since then, the game has maintained an "Overwhelmingly Positive" rating from players on Steam and earned widespread critical acclaim, including being named "Best Multiplayer Game" at the 2025 Golden Joystick Awards. Overall expansion to consoles, including the PS5 Physical Edition, marks a major milestone for *PEAK* and answers one of the player community's most frequent requests since the game's original PC launch.

Skybound Entertainment will distribute the *PEAK* PS5 Physical Edition globally, with 5th Planet Games supporting access to key European retail markets. This includes the Nordic region through 5th Planet Games' partnership with Nordisk Interactive A/S, Eastern Europe in partnership with Glomerk SA, and the Benelux region in association with BIGBEN Interactive Belgium S.A.

Mark Stanger, CEO of 5th Planet Games, commented: "This is a very exciting new project for 5th Planet Games, and we are thrilled to partner with Skybound, Aggro Crab and fellow-Nordic company Landfall. The prior success and popularity of the PC version of *PEAK* are impressive, and we believe this presents a huge opportunity for expansion across new platforms. There is also strong demand for a physical edition among players who prefer to own physical media, including among both new and veteran *PEAK* players. We look forward to getting this into stores and expect it to perform well over the holidays and beyond."

PEAK is a co-op climbing game in which the slightest mistake can spell your doom. Players are Scouts who must work together, relying on friends to scale ledges and placing ropes or climbing spikes to ease the way for those who come after. Console editions of the game will include cross-platform gameplay, allowing console players to climb alongside the existing Steam community.



The *PEAK* PS5 Physical Edition includes a physical game disc containing all major game updates released to date, an innovative Buddy Code that can be shared with a friend and redeemed for an additional copy of *PEAK*, and an exclusive printed Scout Passport packed with fun stickers.

PEAK is a collaboration between Stockholm-based Landfall and Seattle-based Aggro Crab, with the core development taking place in a chaotic game jam back in February 2025. Combining each studio's skillsets and styles resulted in a game that, appropriately, represents teamwork, friendship, creativity, and overcoming a literal mountain.

This 5th Planet Games Investor Update includes forward-looking statements based on current expectations, assumptions, and projections. Actual results may differ materially from those expressed or implied by such statements and are subject to risks and uncertainties beyond 5th Planet Games' control.