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5th PLANET GAMES INVESTOR UPDATE (OAX: 5PG):

5th Planet Games Highlights Recent, Extensive Global Competitive Tournament and Community Engagement Activity for Skybound's *Invincible VS*

Key Highlights:

- As *Invincible VS* nears the 5-month-post release mark, Skybound continues with robust support for the game with a focus on competitive visibility, community engagement, and new content updates.
- Participation in August and September fighting game events, including *Ultimate Fighting Arena 2026* and the *TRETA Championship*, keeps *Invincible VS* visible to competitive fighting game fans while supporting awareness, discovery, and player acquisition.
- Skybound's community engagement activities and livestream programming have given players more reasons to return, interact with one another, and look ahead to future *Invincible VS* content.
- New content continues to support retention and reactivation opportunities for *Invincible VS*, including the upcoming release of Season 2 next month.

Co-financed by 5th Planet Games and developed and published by Skybound Entertainment, *Invincible VS* released worldwide for Xbox Series X|S, PlayStation 5 and PC on April 30, 2026, including console physical editions co-distributed by 5th Planet Games. In partnership with Skybound, 5th Planet Games today updates shareholders on post-launch activity intended to support the title's commercial longevity.

In recent weeks *Invincible VS* has remained active across the fighting game community (FGC), an important channel for sustaining and building the game's player base. *Invincible VS* appeared as a competitive title at one of the largest fighting game events in Europe this past weekend, *Ultimate Fighting Arena* in France. This followed a robust schedule of August competitions, including *CEO 2026*, *ParagonFGC* weekly tournaments, and several local competitions across North America such as *Umad 2026* in Canada, as well as *404 eSports*, *Red Dirt Rumble*, *Snadia Showdown*, and *Aurafighterz* in the United States.

Momentum continued into September with *Invincible VS* included as part of the *TRETA Championship* in Brazil, which featured a massive prize pool of \$5,000,000 across competing titles. Additional events are planned in Belgium, Estonia, France, and U.S. locations including Florida, Texas, and New York City over the coming weeks. This includes *Evo France* in October, where attendees will have the first opportunity to play as Angstrom Levy, the next DLC fighter joining the game's line-up with the launch of Season 2.



In addition, online community engagement remains an important part of Skybound's support for *Invincible VS*, with numerous activities offering the community reasons to return to the game and engage with fellow players. In August, the *Invincible VS* Overkill Challenge attracted players to work together to reach 100,000 "overkills" and unlock a new digital skin for the in-game fighter Powerplex. Skybound also aired a 3D sculpt livestream of the fighter Thragg across Twitch and YouTube, viewed by thousands and further building player anticipation for future content.

The Skybound team continues to refine the player experience as well, recently launching a new patch on September 8 that added fighter balance improvements and other changes. The Season 2 update is planned for an October release, with Season 3 scheduled for this Winter. Each new patch and Season enhances the game, helping engage and retain existing players while seeking to attract new players as well.

Mark Stanger, CEO of 5th Planet Games, commented: "This flurry of activity from Skybound and the placement of *Invincible VS* in key FGC events and tournaments continues to provide important touchpoints that support awareness and sales of the game across both digital and physical channels, ultimately benefiting 5th Planet Games shareholders."

5th Planet Games continues to distribute physical editions of *Invincible VS* across key European territories through global retailers and comic book shops. This includes the Nordic region under 5th Planet Games' partnership agreement with Nordisk Interactive A/S; Eastern Europe in partnership with Glomerk SA; and the Benelux region in association with BIGBEN Interactive Belgium S.A.

Invincible VS Overview

Invincible VS features beloved characters, iconic locations, and devastating combos in a tournament-caliber 3v3 tag-team fighting experience. The game is based on Skybound Entertainment's acclaimed comic series by Robert Kirkman, Cory Walker and Ryan Ottley, which has sold more than 5 million books since its debut in 2003. Skybound's *Invincible* animated series, which launched in 2021 on Prime Video, has been the #1 series on the platform at multiple points across its first four seasons. Season 4 debuted in March to a third consecutive 100% score on Rotten Tomatoes and became the most-watched season of the series to date. The critically acclaimed series streams in more than 240 countries and territories. Season 5 is currently in production for release next year, with an early renewal for Season 6 also recently confirmed.

For more details on *Invincible VS*, visit [Instagram](#), [X](#), [TikTok](#), [YouTube](#) and online at InvincibleVS.com.

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