



Announcement no. 37/2026
Copenhagen, August 14, 2026

5th PLANET GAMES INVESTOR UPDATE (OAX: 5PG):

5th Planet Games Details Continued Post-Launch Support for Skybound Entertainment's *Invincible VS*; New Content, Community Activations and Tournaments Underway with *CEO 2026* Event This Weekend

Key Highlights:

- Skybound continues to support the growth and commercial longevity of *Invincible VS* with key activities including new game content, promotions, player outreach and engagement with the fighting game community.
- *Invincible VS* received a significant update with the mid-Season patch launched on July 30, with additional content planned throughout the coming months
- Recent community activity includes a July developer livestream attracting thousands of views, with a planned In-Game Community Challenge scheduled for August 21-23.
- Skybound maintains *Invincible VS*' visibility within the fighting game community through participation in events such as the recent *VS Fighting XIV* and *ParagonFGC* weekly tournaments, as well as the upcoming *Ultimate Fighting Arena* and *First Attack*. This weekend *Invincible VS* is a featured competitive title at *CEO 2026*, a premier event expected to attract thousands.
- Recent digital sales across console storefronts in July have created additional opportunities to attract new players to *Invincible VS*.

Co-financed by 5th Planet Games and internally developed and published by Skybound Entertainment, *Invincible VS* released worldwide for Xbox Series X|S, PlayStation 5 and PC on April 30, 2026, including console physical editions co-distributed by 5th Planet Games. Today, in partnership with Skybound, 5th Planet Games provides shareholders with an update on ongoing post-launch support targeting the title's growth and commercial longevity.

Skybound continues to refine the player experience with post-launch content, including the launch of a mid-Season patch on July 30, which delivered additional gameplay adjustments and improvements. This mid-Season patch followed the launch of Season 1 this past June, with Season 2 and Season 3 still planned for later this year. Each new Season will add fresh content to engage and retain existing players, while seeking to acquire new players as well.

Community engagement continues to be an important part of Skybound's post-launch efforts. In tandem with the recent mid-Season patch launch, Skybound hosted a widely viewed developer livestream. An "In-Game Community Challenge" is scheduled for August 21-23, giving players another reason to return to the game and engage with fellow players.

Invincible VS remains active across the fighting game community (FGC), with the game appearing at *VS Fighting XIV* from July 24-26 in the United Kingdom, while *ParagonFGC* weekly tournament activity began in early August. The game is a competitive title this weekend at the premier *Community Effort Orlando (CEO) 2026*, followed by inclusion at *Ultimate Fighting Arena* in September and *First Attack* in October. Additionally, Skybound will debut the game's next major playable fighter, Angstrom Levy, at *Evo France* also in October.



Recent digital sales for *Invincible VS* across the Xbox and Sony storefronts throughout July have provided additional opportunities for post-launch awareness and new player acquisition following the April launch.

Mark Stanger, CEO of 5th Planet Games, commented: “Skybound’s continued marketing support for *Invincible VS* will help to extend the commercial life of the game far beyond its initial release window. Recent and future content updates, community events, promotions, sales and activations with the FGC provide needed touchpoints to support awareness and sales across both digital and physical channels, benefiting 5th Planet Games shareholders.”

5th Planet Games continues to distribute physical editions of *Invincible VS* across key European territories through global retailers and comic book shops. This includes in the Nordic region under 5th Planet Games’ partnership agreement with Nordisk Interactive A/S; Eastern Europe in partnership with Glomerk SA; and the Benelux region in association with BIGBEN Interactive Belgium S.A.

Invincible VS Overview

Invincible VS features beloved characters, iconic locations, and devastating combos in a tournament-caliber 3v3 tag-team fighting experience. The game is based on Skybound Entertainment’s acclaimed comic series by Robert Kirkman, Cory Walker and Ryan Ottley, which has sold more than 5 million books since its debut in 2003. Skybound’s *Invincible* animated series, which launched in 2021 on Prime Video, has been the #1 series on the platform at multiple points across its first four seasons. Season 4 debuted in March to a third consecutive 100% score on Rotten Tomatoes and became the most-watched season of the series to date. The critically acclaimed series streams in more than 240 countries and territories. Season 5 is currently in production for release next year, with an early renewal for Season 6 also recently confirmed.

For more details on *Invincible VS*, visit [Instagram](#), [X](#), [TikTok](#), [YouTube](#) and online at InvincibleVS.com.