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***Invincible VS™* Players Compete in Globally Recognized Fighting Game Tournament 'Combo Breaker'; 5th Planet Games Highlights Latest Updates from Skybound Entertainment**

COPENHAGEN – May 27, 2026 – 5th Planet Games A/S (OAX: 5PG), the Danish video game financing and publishing company, today provides shareholders with an update on the recently launched *Invincible VS™* from Skybound Entertainment. Co-financed and co-distributed by 5th Planet Games, the new hit tag fighting game was featured at [Combo Breaker](#) this past weekend, where players competed for top positions in the first major in-person fighting game tournament held since *Invincible VS* launched April 30th.

Combo Breaker's flagship event has long been a celebration of the fighting game genre, with players from across the world converging just outside Chicago in the United States annually for over a decade. At the 2026 event, tournament finalists were awarded medals, trophies and prize payments, with the [Invincible VS champion securing a dominant 6-0 victory in the Grand Finale](#).

Invincible VS is also a highly anticipated part of the massive [Evo 2026](#) competition taking place June 26 – 28, 2026 in Las Vegas. The Evolution Championship Series (Evo) represents the largest and longest-running fighting game tournaments in the world. Quarter Up will award the *Invincible VS* champion at this year's event an impressive [Conquest Gauntlet Trophy](#), which was revealed this past weekend on social media.

Mark Stanger, CEO of 5th Planet Games, commented: "*Invincible VS* is off to an incredibly strong start following its launch last month. Participation in fighting game tournaments is an integral part of continuing to foster the game's community and future growth, so it's exciting to see *Invincible VS* positioned next to heavyweight fighting game titles at Combo Breaker and (soon) Evo, with fans enthusiastic to compete across the board."

Developed by Skybound's in-house game studio Quarter Up, *Invincible VS* is the first major game set in the award-winning *Invincible™* universe based on Skybound's acclaimed comic series by Robert Kirkman, Cory Walker and Ryan Ottley.

The *Invincible* comic has sold more than 5 million books since its debut in 2003. The Prime Video series, which launched in 2021, has been the #1 series on the platform at multiple points across its first four seasons, and Season 3 was the streamer's highest-watched season of an animated show of all time. The critically acclaimed series streams in more than 240 countries and territories and has consistently maintained a 100% rating on Rotten Tomatoes. Season 5 is currently in production for release next year.

Since the game's April 2026 launch, the Quarter Up team has focused on supporting players through continued balance updates, new content, and evolving experiences, as well as kicking off the [Creator Coalition](#), an exclusive program built to support and grow the *Invincible VS* content community. The first two DLC characters joining the game roster this summer will include Universa and The Immortal, with additional characters to be revealed by Quarter Up in the coming months.



Invincible VS currently features 18 fan-favorite superheroes and villains from the award-winning IP alongside iconic locations, visceral bloody combat and an authentic depiction of the destruction and mayhem that captures the chaos and heart fans of the property know and love. Physical boxed editions of *Invincible VS* include a Standard Edition and Collector's Edition, both now available at select global retailers and comic book shops.

5th Planet Games will benefit from the distribution of physical editions across the Nordic region under its partnership agreement with Nordisk Interactive A/S; across Eastern Europe in partnership with Glomerk SA; and across the Benelux region in association with BIGBEN Interactive Belgium S.A.

For more details on *Invincible VS*, visit [Instagram](#), [X](#), [TikTok](#), [YouTube](#) and online at [InvincibleVS.com](#).

ABOUT 5TH PLANET GAMES

5th Planet Games is a video games financing and publishing company located in Copenhagen, active in games across all global platforms and devices. It has a long and successful history of working with established brands and strong IP. Now, in partnership with Skybound Entertainment, the company has extended access to compelling, global IP such as *The Walking Dead*, *Invincible*, and more.

ABOUT SKYBOUND ENTERTAINMENT

Skybound, co-founded by Robert Kirkman and CEO David Alpert, is a creator-first, multiplatform entertainment studio dedicated to transforming bold ideas into global franchises. Home to iconic worlds including *Invincible*, *The Walking Dead*, *Impact Winter* and *Stillwater*, Skybound brings stories to life across comics, television, film, games, audio, merchandise, collectibles and more. With in-house studios Skybound Animation and game developer Quarter Up - plus strategic acquisitions including Maple Media, Sagafilm and Nine-Four Entertainment - we unite creators with world-class partners, production capabilities and fan communities. Our mission is to build immersive, authentic universes that resonate with audiences for years to come.

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